



2024 OGA Women's Interclub Play (WIP)

STRUCTURE

DESCRIPTION OF PROGRAM

The OGA's mission is to develop and promote the game of golf in the markets that they serve. Specifically, the OGA is excited to offer a program that will promote the growth and sustainability of women's golf and all its benefits. The OGA Women's Interclub Play ("WIP") program will be a Women's only interclub four-ball match play competition that will span a designated season within geographic regions served by the Oregon Golf Association. Regions will encompass two divisions of teams that will compete amongst their division playing for points. At the end of the Regular Play season, the division point winners will compete for Regional Champions. Regional Champions will compete to crown an OGA Women's Interclub Champion Team.

OGA WOMEN'S INTERCLUB PLAY STRUCTURE

The OGA WIP program will encompass the following:

OGA Championship Department - The Interclub Play program is a product of the Oregon Golf Association. It is not a separate entity and thus has no Constitution, Bylaws or financial holdings that are specific to the Interclub Play program. That said, the OGA will provide a staff resource to facilitate much of the operation, financial management and policy of the program and will maintain this document which will guide the policies and procedures included in the program. OGA reserves all rights to determine the viability of the program and has ultimate decision-making authority in continuing, discontinuing, modifying, expanding or contracting the program as it deems appropriate.

OGA Tournament Committee - The OGA maintains a Tournament Committee that advises and guides tournament activities conducted by the OGA. In addition, the OGA Tournament Committee reviews and recommends action in circumstances of disciplinary action or sanctions. This Committee will be the ultimate review board of any material issues suggesting disciplinary action advanced by the WIP Steering Committee and may be the forum for material changes to the initial program.

Women's Interclub Play Steering Committee - The program will enlist and maintain a Steering Committee of at least 5 members for the purpose of establishing and advising on policy matters, disciplinary issues, operations execution and communication. Each steering committee member is at the invitation of the OGA and must be a member of a WIP participating club or a prospect or 'region'. The OGA will endeavor to fill committee positions that represent the variety of geographic regions and

club types (public, private, associate). The Women's Interclub Chair will be a member of the OGA Executive Committee or Tournament Committee.

Women's Interclub Play Rules Committee - The program will include a standing Committee for the purpose of establishing and enforcing the Rules and hearing any protests, complaints and claims. This Committee will consist of one OGA representative, the Chairwoman of the WIP program, and one certified Rules Official selected by the Steering Committee.

Women's Interclub Play Team Captains - Each participating team will select a Team Captain. The responsibilities of Team Captains are outlined in the section titled Team Captain Responsibilities.

CLUB ELIGIBILITY

Clubs must be an OGA Member licensed club in good standing. Clubs must be in compliance with the Handicap certification program.

Two Teams per Club. Clubs may enter two teams. Players within the club are only eligible to play for one of the two teams and must identify which team they will play for prior to the start of the season.

Combining Clubs. If two clubs do not have enough players to reliably fill a team, they may combine. However, this must be done and declared before the season begins or at a date established by the WIP Steering Committee. If two clubs combine, they MUST declare ONE Team Captain for purposes of communication and conducting the responsibilities of the combined team. A club may not combine with more than one other club.

PLAYER ELIGIBILITY

- Players must be amateurs, in good standing and must have an established GHIN Handicap with an OGA Member Club. Players must be in good standing with the club she wishes to represent as of her date of declaration and throughout the Interclub Team Play Season.
- All players must be at least 18 years of age prior to start of a match.
- Handicap strokes will be determined by using the player's Handicap Index as of a date determined by the Committee for each match.
- Players may declare and compete for only one team in a Region during an Interclub Team Play season, provided they meet all the requirements stated in this paragraph. Penalty for playing for two teams: the player is disqualified for the Interclub Team Play season from both teams and the player and team in violation shall forfeit individual and team points won during the match(es) by the player(s) to the opponent(s). Multiple infractions of this section by a single team could result in disqualification (default) of all unplayed matches for the season and subject to review by the OGA Tournament Committee for future eligibility.

DEFINITION OF A TEAM

- Each Team will consist of six (6) players for each match play day (3 teams of 2 players).
- Players must be registered by the Team Captain on the Team's roster. There is no permanent roster required for each team and no limit as to the number of players who may be used during the regular season.
- Playoffs are not regular season matches and must comprise players that were on the regular season roster and played at least one regular season match. If a team plays with an unauthorized player in a playoff, that team shall be disqualified.
- If a team has fewer than 6 players, the team playing short of players shall be formed at the discretion of the Team Captain, with the stipulation that 1 match must be played. If a team is unable to field at least 1 player, it will be considered a forfeit. Teams short of players may play with fewer than 6 players by playing a one-woman team against the opponent's two-woman team. The one-woman team may be placed in any position in the line-up. If any team forfeits a match, that team will not be allowed to play WIP for the remainder of the year and will be sanctioned from playing the following year. The WIP Steering Committee will determine the best way to handle any points that some of the teams might have already won against the forfeiting Team.

ESTABLISHING REGIONS AND DIVISIONS

- **Regions:** Regions will be established by the OGA shortly after entries close. Regions will be grouped primarily by location.
- **Divisions:** Each Region will consist of Divisions and will contain teams which will compete against each other during the regular season. Regions will be grouped by location, similarity or other criteria established by the Steering Committee. Divisions will be determined by previous year end total points results with no regard to subjective criteria. Any new teams will be added to divisions at the discretion of the Steering Committee.

SCHEDULE

The WIP Schedule will be determined and posted on the OGA website and communicated to all Team Captains. See 2024 OGA Women's Interclub Play Season Schedule and Fees document.

HANDICAPS, PAIRINGS AND LAST-MINUTE CHANGES

- **Handicap Committee:** The club's Handicap Committee must ensure that all member scores are being posted in compliance with the World Handicap System and are subject to peer review. The Handicap Committee should make certain that individuals whose Handicap Indexes do not properly match their demonstrated ability are dealt with at the club level before the OGA must get involved. All clubs are reminded that it is within the purview of the club's Handicap Committee to modify the Index of a player who fails to turn in proper scores or a player whose Index is not reflective of her current demonstrated ability.
- **Handicaps:** All players will receive 90% of Course Handicap to calculate the final Playing Handicap. The maximum Index allowed is 40.4. A player's Handicap Index can be found:

- In the Club's USGA Admin Portal online account
- Online at www.ghin.com. You must first login to your own GHIN record, then do a search in Golfer Lookup.
- **Handicap Reductions:** If a player's handicap is reduced by the OGA Interclub Team Play Steering or Rules Committee, it is the responsibility of the Team Captain to ensure that the correct handicap is used at each match.
- **Handicap Strokes:** In the four-ball match, the lowest handicap player will play at scratch and each of the other three players in the group will receive the full difference in strokes as they fall on the scorecard.
 - Handicaps in the four-ball match will still be played off the low player's handicap, even if that player is absent (Rule 23.4/l). If a partner joins on a later hole she **must** maintain handicap sequence. A side may be represented by one partner for all or any part of a match; all partners need not be present. An absent partner may join a match between holes, but not during play of a hole. (Rule 23.4).
 - In all matches, the allocation of handicap strokes will be listed on the scorecard, regardless of start hole.
 - In accordance with Rule 3.2c(1), before the start of each match it is the responsibility of each individual player to ensure that her Playing Handicap is based on the Handicap Index as of the date set by the Committee is being used for the competition and inform her opponent of the holes at which strokes are given or taken.
 - Penalty for playing to an incorrect handicap: If a player begins a match having declared a handicap (this includes an incorrect handicap listed on the match scorecard issued by the club or Team Captain) higher than that to which she was entitled and it affects the number of strokes given or received, she is disqualified; otherwise, the player must play off the declared handicap.
- **Pairings and Last-Minute Changes:**
 - **Pairings:** During all Team matches (including the playoffs), players for each club must be paired in handicap sequence from low to high, including the two-person teams, with the lowest-handicapped player listed first. (Example: the two lowest-handicapped players must be paired together and play as Team #1, the next two as Team #2, etc.)
 - **Last-Minute Pairing Changes:** During the regular season and playoffs, players should be placed such that correct Playing Handicap order is maintained. If a last-minute change would result in an improper sequence, the out of sequence player must play with a Playing Handicap that is in proper sequence. A player with a higher Playing Handicap cannot substitute for a player with a lower Playing Handicap and play at her own Playing Handicap. Instead, the player must adjust her Playing Handicap down to fit the correct sequence. For example, a player with a Playing Handicap of 10 cannot be placed between players with Playing Handicaps of 6 and 8. The player would be required to play with a Playing Handicap of 8. However, if time permits, the pairings should be adjusted.
 - **Failure to Comply with Pairing Procedure:** If players are not paired in lowest Playing Handicap sequence according to the procedures outlined above, or, if a player should play with an improper Playing Handicap, the team in violation shall forfeit all individual and/or team four-ball match points won during the match by the player(s).

TYPE OF COMPETITION AND SCORING

Four-Ball Matches: A's number one, two-person team plays B's number one, two-person team in an 18-hole, four-ball match. The better ball of the two competes against the better ball of the opponent for win of the hole (gross or net). Points will be awarded for one GROSS and one NET point for each hole, with half points awarded for any halved holes. 36 points possible per Match and 108 points possible per play day for each team. Season points will accumulate over 5 Matches to determine Overall, Gross and Net Division winners.

DETERMINING DIVISION WINNERS

- Division winners will be determined by the team with the highest team points.
- In the event of a tie between two teams with identical team points, the Division winner will be determined as the team with the most match points earned between the two tied teams in their matches against each other during the regular season. If a tie still exists, refer to the last bullet point.
- In the event of a tie between three teams with identical team points, the group winner will be the team with the most match points earned in its combined matches with the other two teams during the regular season. If a tie still exists between two teams, the third team is eliminated and the tie between the two remaining teams shall be decided by the above bullet point, based on match points between those two teams. If three teams remain tied, refer to the second to the last bullet point.
- In the event of a tie between four teams with identical team points, please refer to the second to the last bullet point.
- In the event a tie still exists after following procedures set forth in the above bullet points, the second tiebreaker will be the combined match points earned in all regular season matches played by each of the tied teams, with the team with the most points being declared the winner.
- If two or more teams remain tied after following those procedures set forth, the winner of the group will be determined by a coin flip between the then remaining tied teams.

WIP CHAMPIONSHIP

- **Format:** Division Champion Teams will compete and play matches against each division winner. Overall Division Champions will play the same format played during the regular season. Points will be awarded for one GROSS and one NET point for each hole, with half points awarded for any halved holes. Gross Division Champions will play the same format as the regular season but will only play for Gross points. Net Division Champions will play the same format as the regular season but will only play for Net points.
- **Eligibility:** Each Gross, Net and Overall Division Championship Team will advance to the WIP Championship. Six (6) team members from each team will compete and all Six players must have competed in a minimum of one match.
- **Rosters:** A completed entry form must accompany a Team roster and MUST be submitted before the deadline. An incomplete roster or not submitting an entry form by the deadline will result in forfeiture of the Team's spot at the Championship.

DETERMINING THE WIP CHAMPION

1. The Champion will be determined by the team with the highest points.
2. In the event of a tie between two teams with identical team points, the Champion will be determined as the team with the most match points earned between the two tied teams in their matches against each other during the Championship Match. If a tie still exists, refer to number 5.
3. In the event of a tie between three teams with identical team points, the Champion will be the team with the most match points earned in its combined matches with the other two teams during the Championship Matches. If a tie still exists between two teams, the third team is eliminated and the tie between the two remaining teams shall be decided by number 2, based on match points between those two teams. If three teams remain tied, refer to number 5.
4. In the event of a tie between four teams with identical team points, please refer to number 5.
5. In the event a tie still exists after following procedures set forth in the above bullet points, the second tiebreaker will be the number of holes won over 18 holes, gross and net combined by each of the tied teams, with the team with the most points being declared the winner. If a team is eliminated, refer to number 2 if two teams remain tied, refer to number 3 if three teams remain tied. If all teams remain tied, refer to number 6.
6. In the event a tie still exists after following procedures set forth in the above bullet points, the third tiebreaker will be the number of holes won on the back 9, gross and net combined by each of the tied teams, with the team with the most points being declared the winner. If a team is eliminated, refer to number 2 if two teams remain tied, refer to number 3 if three teams remain tied. If all teams remain tied, refer to number 7.
7. In the event a tie still exists after following procedures set forth in the above bullet points, the fourth tiebreaker will be the number of holes won on the front 9, gross and net combined by each of the tied teams, with the team with the most points being declared the winner. If a team is eliminated, refer to number 2 if two teams remain tied, refer to number 3 if three teams remain tied. If all teams remain tied, refer to number 8.
8. In the event a tie still exists after following procedures set forth in the above bullet points, the fifth tiebreaker will be the number of points won by each of the tied teams using the handicap allocation table. Starting with the number one hardest hole going in order until a tie is broken, gross and net combined, with the team with the most points being declared the winner. If the tie still exists, refer to number 9.
9. In the event a tie still exists after following procedures set forth, co-champions will be awarded.